



Werner Ravyse <werner.ravyse@gmail.com>

408_v0_success-factors = msID

1 message

Werner Ravyse <werner.ravyse@gmail.com>
To: simulation.gaming@gmail.com

Tue, Nov 3, 2015 at 2:58 PM

408_v0_success-factors = msID**Cover sheet****408_v0_success-factors = msID****Success factors for serious games to enhance learning: A systematic review****Werner Ravyse**email: werner.ravyse@gmail.comalternative email: werner.ravyse@nwu.ac.za

Affiliation: TELIT-SA, School of IT, North-West University, Vaal Triangle Campus

Address: School of IT, North-West University, Hendrik van Eck Boulevard, Vanderbijlpark, 1900

Tel: [+27 \(0\)16 9103277](tel:+27(0)169103277) (w); [+27 \(0\)82 7872951](tel:+27(0)827872951) (m)**A. Seugnet Blignaut**email: seugnet.blignaut@nwu.ac.zaalternative email: anitaseugnet@gmail.com

Affiliation: TELIT-SA, School of IT, North-West University, Vaal Triangle Campus

Address: School of IT, North-West University, Hendrik van Eck Boulevard, Vanderbijlpark, 1900

Tel: [+27 \(0\)16 9103514](tel:+27(0)169103514) (w); [+27 \(0\)16 9336224](tel:+27(0)169336224) (h)Fax: [+27 \(0\)86 503 1666](tel:+27(0)865031666)**Verona Leendertz**email: verona.leendertz@nwu.ac.zaalternative email: verona.leendertz@gmail.com

Affiliation: TELIT-SA, School of IT, North-West University, Vaal Triangle Campus

Address: School of IT, North-West University, Hendrik van Eck Boulevard, Vanderbijlpark, 1900

Tel: [+27 \(0\)16 9103036](tel:+27(0)169103036) (w); [+27 \(0\)74 1329171](tel:+27(0)741329171) (m)**Alex Woolner**email: alex@pandigital.org.ukalternative email: AWoolner@cad.coventry.ac.uk

Affiliation: Serious Games Institute, Coventry University

Address: Priory St, Coventry CV1 5FB, United Kingdom

Tel: [+44 24 7688 7688](tel:+442476887688) (w); [+44\(0\)797 498 4505](tel:+44(0)7974984505) (w)**Reviewers**

Name: Prof J Smed

Affiliation: University of Turku, Department of Information Technology

Contact email: jouni.smed@utu.fiWeb page: <http://www.iki.fi/smed>

Areas of interest and expertise: game development, game design, interactive storytelling, algorithms, software development

Verbatim agreement to review the article in question: I am willing to act as a reviewer for the manuscript

Author rating and connection with reviewer: I have not met or worked with this reviewer before, but his extensive publication record should speak volumes of his expertise in the field of serious games.

Name: Prof DB Jordaan

Affiliation: School of Information Technology North West University South Africa

Contact email: dawid.jordaan@nwu.ac.za

Web page: www.nwu.ac.za

Areas of interest and expertise: mobile computing, databases, serious games

Verbatim agreement to review the article in question: I am willing to act as reviewer for the article in question

Author rating and connection with reviewer: I work in the same school as this reviewer, but in a different department. I have not published any work with him, but I can attest to his reliability and thoroughness from students who have completed PhD studies with him, and having worked with him on other, unrelated to serious games, projects.

Name: Prof A Amory

Affiliation: Visiting Professor, University of the Witwatersrand, Johannesburg; Senior Programme Specialist, Learning Technologies, Saide

Contact email: alan.amory@gmail.com

Web page: www.saide.org.za | www.oerafrica.org | www.africanstorybook.org

Areas of interest and expertise: educational technology, games for teaching and learning, activity theory

Verbatim agreement to review the article in question: I am prepared to act as a referee for the paper

Author rating and connection with reviewer: I have not met or worked with this reviewer before, but his extensive publication record should speak volumes of his expertise in the field of serious games.

Name: Prof L Annetta

Affiliation: College of Education and Human Development, George Mason University

Contact email: lannetta@gmu.edu

Web page: <http://www.lenannetta.com>

Areas of interest and expertise: serious educational games, learning, attitudes, cognition

Verbatim agreement to review the article in question: I'd be glad to help in any way possible

Author rating and connection with reviewer: I have not met or worked with this reviewer before, but his extensive publication record should speak volumes of his expertise in the field of serious games.

Name: Prof F Bellotti

Affiliation: University of Genoa

Contact email: franz@elios.unige.it

Web page: <http://www.elios.dibe.unige.it/index.php/members/90-structured-members/158-francesco-bellotti>

Areas of interest and expertise: Serious games, technology enhanced learning, artificial intelligence, automotive systems and gaming

Verbatim agreement to review the article in question: I am interested in the topic and willing to review the article in question

Author rating and connection with reviewer: I have not met or worked with this reviewer before, but his extensive publication record should speak volumes of his expertise in the field of serious games.

Statements of commitment

This article is being submitted exclusively to Simulation and Gaming (S&G), and will not be submitted to another journal or edited volume during the review process, until such time that the article has been rejected by S&G. The authors will not withdraw the article without prior and express permission given by S&G. The authors further agree to make the necessary language/writing/style revisions to bring the article in line with good scholarly discourse. We have made use of a professional editing service prior to submitting this draft manuscript and will continue to do so (if required) for subsequent versions of the manuscript.

Check list for draft manuscript

Ms ID: 408_v0_success-factors = msID

Main author: Werner Ravyse

Check with "**XX**" below to indicate that item is included or completed in ms

XX___ all items marked as done in this check list have **actually be done** in the ms; pls

note that if items are not done, then you will be asked to fix the items before your ms is sent out for review

Inside your email (in the order below)

XX___ ms ID at **start of subject line** and at top of email body

XX___ author suggested **reviewers** inside email

XX___ note indicating that the article is **submitted exclusively to S&G** and that it will **not be withdrawn** without prior permission from the editor

XX___ **cover sheet**, which includes:

XX___ ms ID

XX___ provisional title of article & author(s)

XX___ contact details [complete work & home addresses, telephone & fax numbers; e-mail addresses] for each author

XX___ this **Check List**, fully completed (at end of email)

Attached ms word file

XX___ only use **.doc** or Word 2003 format, **not .docx**, format. Always send graphics files with filenames similar to the ms file. **Never compress** or zip files.

___ **reviews**, author **responses** & revision sheet (inside, at the start the word file of your ms) (**v2 & v3**)

XX___ Word file attachment conforms to **e-mail specifications** exactly

XX___ anonymous, single ms Word file, with (low res) figures inside; no attached graphics

XX___ **ms ID** in correct form, inserted at the top of the text

XX___ **word count** indication

XX___ **title** and sub-title are accurate, appropriate, short

___ **revisions sheet** (v2 onwards): Reviews and author responses (**inside**, at the start the word file of your ms), before the start of the cover sheet and article) - must be clearly presented - see [review_process.htm](#).

XX___ **no** mention of authors' **identity** (delete from Word properties)

XX___ **abstract** is structured and cristal clear, with short sentences; See [example ms & structured abstract](#); for longer text, use **intro** paragraphs at the start of the main body, with **no** heading - see below

XX___ **keywords** (**plenty**, **semi-colon** separator, **alpha order**)

XX___ **introductory paragraphs** according to Guide (summary of main ideas & findings,

with **no** heading)

XX___ ms has been reviewed for **clarity** by at least one other person (with publishing experience)

XX___ article has been reshaped according to **readership** recommendations here:
<http://www.sagepub.com/authors/journal/readership.sp>

XX___ text has been **checked** and **corrected** by a **native** English writer

XX___ adequate grounding in and reference to the **literature** (both specialty area and simulation/gaming; both journals and books)

XX___ most **references to relevant work in S&G** have been cited or referenced in the article

XX___ adequate discussion on **debriefing** (if none, adequate explanation of why none) - **do not ignore this item**

XX (clarified with editor before submission)___ ms **length** is appropriate to topic and content; no longer than necessary; authors are frequently asked to shorten their ms

XX___ clear **organization** of contents

XX___ appropriate and sufficient use of **headings** (length, number, level, etc.) for organization of contents

XX___ changes have been made as result of colleague **reviews** and native writer corrections

XX___ **writing style** checked for simplicity, coherence, structure, clarity, readability

XX___ summary **tables** whenever possible

XX___ short paragraphs

XX___ no (unnecessarily) complicated sentences

XX___ **active sentences** where at all possible (avoid passives)

XX___ **no split infinitives**

XX___ **article** - refer to your piece as **article**, not *paper*, which usually means a conference paper

XX___ **different from** (not than); **although** (in most cases, instead of *though*)

XX___ correct use of **relative clause** connector - **which** (non-defining relative clause) and **that** or **who** (defining relative clause)

XX___ **subordinate that** included in subordinate clauses (*we think **that** it is ...*)

XX___ **there is/are** avoided if at all possible (*there* in quotes is ok)

XX___ use **However**, **In addition** instead of And or But (at start of sentences)

XX___ **ms written as if the reader was more important than the writer!**

XX___ all other style elements checked (e.g., abbreviations)

XX___ text is **left-justified** only

XX___ notes (if any) at the end

XX___ names of simulation/games and software programs in **UPPER CASE**

XX___ **APA reference** style is followed

XX___ **references** for simulation/game and software packages are according to the **references** section, including complete name and address of publisher or designer/author

XX___ references at end match citations in text and all citations in text are referenced at end

XX___ all items marked as done in this check list have **actually be done in the ms; pls note that if items are not done, then you will be asked to fix the items before your ms is sent out for review**

The authors would just like to kindly thank you for considering our work and we look forward to your comments on this first draft of the article.



408_v0_success-factors = msID.doc

1070K